RL **RULE LEAGUE**
ruleleague.com

PRINTABLE LIVES SHEET · 2 OR MORE PLAYERS

31 CARD GAME LIVES SHEET

#	PLAYER NAME	LIVES (CROSS ONE OUT PER LOSS)	FREE RIDE	OUT
1		○ ○ ○ ○ ○	☐	☐
2		○ ○ ○ ○ ○	☐	☐
3		○ ○ ○ ○ ○	☐	☐
4		○ ○ ○ ○ ○	☐	☐
5		○ ○ ○ ○ ○	☐	☐
6		○ ○ ○ ○ ○	☐	☐
7		○ ○ ○ ○ ○	☐	☐
8		○ ○ ○ ○ ○	☐	☐
9		○ ○ ○ ○ ○	☐	☐

HAND LOG

HAND	DEALER	KNOCKED	SHOWED 31	LOST A LIFE (AND HOW MANY)
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				

Card values: ace 11 · K, Q, J, 10 = 10 · 2 to 9 face value. Only one suit counts: a hand is worth its best suit.

Knock: everyone else gets one more turn, then the lowest hand loses 1 life. Ties all lose 1, but the knocker is safe in a tie. A knocker who is lowest alone loses 2.

31 (blitz): an ace and two ten-point cards of one suit. Show it at once: everyone else loses 1 life.

Free ride: at zero lives you play on, and your next loss puts you out. Last player in wins. With 3 lives, your fourth loss ends your game.

For personal, at-home use.