RL **RULE LEAGUE**
ruleleague.com

PRINTABLE TABLE TALLY SHEET

BUNCO — HEAD TABLE CALLER'S COPY

4+	6	1→head	6→last
TABLES IN PLAY	ROUNDS	WINNER MOVES TOWARD	LOSER MOVES TOWARD

MARK WHICH TABLE WON EACH ROUND — CHECK THE BOX FOR THE WINNING TABLE

TABLE	ROUND 1 (1S)	ROUND 2 (2S)	ROUND 3 (3S)	ROUND 4 (4S)	ROUND 5 (5S)	ROUND 6 (6S)
1 Head table						
2						
3						
4						
5						
6						
7						
8 Last table						

Cross out any table rows not in play tonight before the first round — tables scale in groups of 4 players (4, 8, 12, 16, 20… players = 1, 2, 3, 4, 5… tables).

HOW TO CALL THE ROTATION

- A Bunco rolled at the **head table** ends the round for every table at once — usually signaled with a bell.
- After each round, the **winning** player or team at every table moves one table toward the head table.
- The **losing** player or team at every table moves one table toward the last table.
- Everyone gets a new seat, and a new partner, at their new table.

NOTES

Bunco has no single official publisher. For personal, at-home use.